

# Secure Multipath SEAOMDV-ELB Routing Protocol with an Efficient Load Balancing and Congestion Aware for Wireless Mesh Network

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**Abstract-** As new cost effective technology that is Wireless Mesh Network has gained a lot of popularity and it has conspicuous kind of network architecture as wireless multi-hop. In this paper, the proposed secure multipath SEAOMDV-ELB routing protocol used with an efficient load balancing and also congestion aware mechanism in wireless mesh networks. The proposed routing protocol called SEAOMDV-ELB defines the several paths and also decides the best path from source to its destination using secure airtime congestion aware metric (SACA) for balancing the load across the congested network area. We likewise make use of an proficient scheme known as load balancing that upholds the communication of the node on best possible path and next is the computation of the queue utilization at every single node to know whether the specific node is qualified for sending the data packets over the network or not. In this paper, the main proposed work is to provide security over the network using RSA (Rivest-Shamir-Adleman) algorithm to accomplish secured data packets on optimal path and reach its destination securely. Most of the existing protocols that are not anticipated get adapted to congestion, the quality of link, and security over the network. The simulation outcomes using Network Simulator-2 (NS-2) show that protocol SEAOMDV-ELB of proposed paper is better when contrasted with AOMDV regarding throughput, end-to-end delay and security over the network.

**Keywords:** Wireless Mesh Network; congestion; secure ACA; queue utilization; round trip time; security; multiple interfaces and multiple channels; load balancing.

## I. INTRODUCTION

The more flexibility, the network access that are done privately for communication of the access, of its desired features, that includes, yet not constrained to,

multi-hop routing, auto-configuration, minimum cost, less bandwidth, where the deployment makes easy, organizing, its healing capacity by itself and so forth. WMN stands is said to be in middle of them that can join the WMNs construction with all of its fixed features. Regularly, in WMNs we keep seeing the internet gateways, the mesh routers and its mesh clients. Every node start with the router they go to the router, by sending the data packets to any other nodes. The node that is without any access it can be in the network. It also can start a linking by overpowering the data packets from its neighbor node that has the network connection; the devices that are useful can be made used. Those devices consist of an traditional things like desktops, laptops, etc., [1].

The wireless mesh network is said to be promising knowledge for several potential requests that can include the wireless broadband services, public networking, district networks, immediate surveillance systems, the automation of the building and so on. For all this application applications, QoS is said to be an is a main issue. So we can report this as an issue by sufficiently capturing the network congestion and then start routing the data packets that are passed through a smaller amount of congested area. Some of the functionality of wireless mesh network can be grouped into three main categories namely, such as Infrastructure/backbone meshing, mesh client backbone and the mesh hybrid. The mesh routers which are utilized to frame a multi-hop WMN backbone that can able to communicate with any of the gateways and its clients. The mesh clients can create self-structured adhoc networks by relaying request to its WMNs, they will make use of services. Next hybrid mesh network is collection of backbone mesh, also the client meshing and it is expected to be the good selection. [2]

The massive mainstream of the present protocol routing in wireless mesh network that uses hop count or any other metric such as ETT, ETX, MIC and WCETT as the metric to find the path and making them to utilize

single path for advancing. [3]. Those routes may not be the effectual routes, when the congestion in the network is seen and it cannot promise the path quality. It can prompt the adverse impacts, like less PDR fraction, and the longer delays, higher routing overheads. Likewise any nodes which can lie on various routes might use the superior portion of their energy while packets need to be sending that consumes more time. In this manner inappropriate path selection for transmission of data lowers the performance of routing protocols. Hence, routing in WMN turns into challenging because of disorganized connection through the network and its energetic topology. In this way, we can utilize the benefits of responsive multiple routes with making use of routing metric that can take into consideration of round trip time and it can load balance the load and also to get aware of the path's congestion for multiple interfaces. [10].

An opponent might insert certain intruder nodes in the network and then utilize them to modify the data being dispersed or forge a data item. This might bring about some important factors being eradicated or the whole system being restarted with wrong data, in order to avoid we go with providing security over the network. We analyze the enactment of proposed scheme by using Network Simulator-2 and this simulation reveals that this secure multipath using SEAOMDV-ELB routing protocol with an efficient load balancing and congestion aware in WMNs performs better than AOMDV and EAOMDV-LB protocols in positions of security, throughput and delay (end-to-end delay).

This paper proposes mainly the security over the system so that packets transmission takes in secure order. The focal contributions of the proposed paper is into three foldings: (1) The protocol SEAOMDV-ELB (Secure Enhanced Adhoc On-demand Multipath Distance Vector routing- Efficient Load Balancing feature) takes care of multicast routing. We estimate all the paths grounded on Secure Airtime Congestion Aware metric (SACA) and also based on its Round Trip Time (RTT) instead of making use of hop count and other routing metric as ETT. (2) Next, is to determine the level of congestion across the link by means of average node's queue utilization that can avoid greatly loaded nodes. (3) we balance the load of any path by using efficient LB (Load Balancing) mechanisms that maintain propagation of packets on prime path. (4) We provide security over the network by making use of RSA (Rivest-Shamir-Adleman) algorithm to maintain the data to be secured. When compared to other protocols our proposed approaches

results in better performance. The rest section of this paper consists of Related Work which is discussed in part II. About proposed routing metric is explained in part III of Proposed Work. We have discussed about simulation parameters in part IV of Simulation Model. Next about results in part V and lastly, we conclude in part VI of Conclusion.

## II. RELATED WORK

The routing metrics, when making use in routing protocols they are considered as an imperative technique as routes can be found or it can be chosen by any routing metrics. This can imply that routes are mainly depended on any routing metrics. Therefore, the routing metrics are specially the basics for determining any concert of the networks. Any decent kind of routing metrics will be able to determine the path with relations that are having great data rate, where loss ratio should be less, the level of interference should be reduced and the main thing is congestion level should be minimized. As of late numerous routing protocol metrics for wireless mesh networks (WMNs) were been proposed before, Few of them include namely: (1) Hop-Count (HC), (2) (ETT) Expected Transmission Count, (3) Weighted Cumulative ETT, (4) The Expected Transmission Time, (5) Interference-Aware routing metric (iAWARE), (6) Metric of Interference and Channel switching and (7) Airtime link cost.

L. Zhao, A.Y Al-Dubai and G. Min [1], the author mainly discuss about cluster gateway in vision of the load balancing feature, this method when used for multipath communication that is to accomplish the quality of services. The load balancing in WMNs can be done by path based method, the gateway based or by it might be mesh router based. In gateway based (LB) load balancing conspire the action that is appropriated among the gateways by assessments that are carried out by the gateways, In path-based, the traffic is dispersed over multiple paths that can toward the gateways. Also, the load balancing on switch based can improve the network performance by allocating the traffic over complete network that can avoid any congested paths.

L. Ma and M.K. Denko [2], the author recommends a congestion aware LB method beside with routing metrics WCETT-LB (the weighted combined ETT\_LB) that is to take care of the issue of queue utilization's interference and path's congestion is processed intermittently at every node, if it is greater than any threshold value, then the WCETT-LB is recomputed and the multicasting is done to its entire neighbour node until it reaches the source node. At the point when the distinction between metric cost of

current path and if any alternate path is said to be more than any value of the threshold, then switching is made otherwise load is balanced at mesh switch. The above scheme can improve the throughput as well as it reduces the end-to-end delay.

In the paper [3], here the author suggests specific gateways that help to organize and also to reroute flows to underutilized gateway from congested gateway. The first sink nodes, they subordinate with its nearby gateway. If any domain has to be loaded more or if its congestion occurs in the path, the traffic of border sink is asked to be moved to the domain that is closer to it. This scheme will not harm more to the other flows present in the domain and it also improves the network's enactment. In the paper [4], author has advised about the load balancing schemes that are based on cluster with the aware of congestion routing metric. The mesh network is alienated into multiple spread over the surface clusters. The cluster head assessments that in height of the traffic load, then selection of the optimal route can be done which lowest link has cost. Thus, the above scheme will produce any path having great throughput and less congestion.

In the paper [5], author talks about improving the reliability and load balancing. Here we see combination of metric for averting protocol is deliberated with Exclusive-ETT, IAWARE (metric of interference aware) and ILA (interference load aware metric). To send it to the next hop the source node has to select a path with minimum costs as prime path. The failure notification is observed in any of its main path, then the alternate path which has got next minimum cost gets selected. Then the author in the paper [6], discuss about congestion aware load balancing and its transmission failure which approves it, established on residual capacity and back off stage the paths has to be chosen. Author counselled a RM (routing metric) that can internments the interference and also offers load balancing.

The author in the paper [7], the proxy caching can reduce the load of gateway for maximum known clients they need mainly the modernize of antivirus, this update of OS and so on. The author in paper [8], has proposed a scheme this can select the path that is efficient path that will be based on consumption of energy and larger power of any battery i.e. of node's power. This module can improve the load dissemination at every nodes and it can also enrich the enactment of MANETs. The author in the paper [9], has introduced route discovery with congestion aware for MANETs, where optimal path to its destination is chosen based on low queue size of the nodes. The author

in the paper [10], suggest about multiple interfaces that makes aware of the path's congestion in the network that can present for multiple paths so that it can improve the quality of service. Which outline the reckoning of maximum paths that could be three paths established on Round Trip Time, also routing path has to be chosen based on minimum queue utilization.

In the paper [11], the author talks the air time link's cost that can lower the load on any path in mobile networks and it gives an idea about queue length and the numbering the intermediate nodes traffic that uses the channel resources. In this paper [12], the authors suggest the use of protocol that determines secure-airtime congestion aware (SACA) metric and finalises load balancing by conniving queue utilization. Furthermore, the effective load balancing technique that can maintain the data transmission on ideal path but it does not provide security over the network.

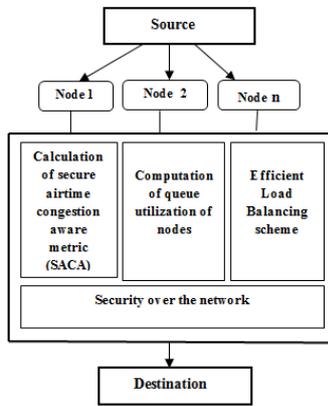
A number of of the major technical contests in wireless mesh network at the nodes are, the optimal routing, maintaining bandwidth fairness, load balancing, network auto configuration etc. The various metric used before such as WCETT protocol, ETX routing protocol metric, MIC metric and ETT that was used formerly yet they cannot ensure efficiency of a path and its link quality. Distinctive shortest path using above metric or (HC) hop-count which can be finished through inefficient use of the network capacity and the load imbalance. Next, the proposed airtime link cost metric provides load balancing scheme but does not provide the security to the network. The data can be accessed by some intruder nodes and then use them to alter the data being disseminated which can result in transmitting wrong data across the network. In order to avoid we provide security over the network which helps in preventing unauthorized access or damage of data packets in the network.

### III. PROPOSED WORK

The proposed scheme introduces SEAOMDV-ELB protocol based on (SACA) metric, then computing queue utilization that can avoid extremely loaded nodes using ELB scheme.

We also provide security over the network by which the data has to reach its destination securely without losing any original data by making use of RSA algorithm. The scheme of the load balancing mainly focus on balancing the load over specific link and then allows data to get transmitted through less congested path. The congestion aware arrangement provides steadfast communications at the perspective theme of the whole network and it measures the cost of link

intermittently that helps in nodes' data transmissions to be retained as same path and the changes of the path won't be too as often as possible. The definite routing metric of proposed work are as follows. The detailed routing metric of proposed work are in following way.



**Fig. 1.**  
**Architectural diagram of SEAOMDV-ELB Routing Protocol.**

*A. Computation of the metric as*

*Secure (ACA) Airtime Congestion Aware.*

The proposed secured multicast routing protocol called SEAOMDV-ELB ascertains multiple ways in view of proposed Secure Airtime Congestion Aware metric and RTT (Round Trip Time), rather than ETT (Expected Transmission Time) and other proposed routing metric, we usually make utilize of an secured airtime link cost since that can telecast several paths over network where the source node occasionally update the metric cost of every single conceivable link, and process SACA value and RTT using equations 1 and 2. The metric secure-airtime link cost is demarcated as the amount of any channel's resources that are inspired by passing on the packet over a specific link firmly. This secure kind of metric will enhance the throughput of the system providing with the retreatment to WMNs. The airtime link cost for every path is computed as following [12].

$$Ca_i = \left[ O_{ca} + O_p + \frac{B_t}{r} \right] \frac{1}{1 - e_f} \quad (1)$$

Where  $O_{ca}$ ,  $O_p$  and  $B_t$  are known as constants qualities, we are considering data rate (DR) to be in Mbps for all the input factor as 'r' and 'e<sub>f</sub>' and the 'B<sub>t</sub>' is based on as frame's error rate for this test frame size. The 'e<sub>f</sub>' to be the (FER) frame error rate.

An efficient LB (Load Balancing) feature in secure ACA, that could be defined as RTT this is dignified by unicast probes between neighbouring nodes.

*a) Calculation of RTT by making use of following method.*

Step 1: Firstly the source node tries to send a probe packet 'P' it carries a timestamp 'T' that also sends it to its neighbour node at its probe interval 'I'.

Step 2: the neighbours start immediately responding its probe in the network by responding with an probe acknowledgement 'ACK', by ringing the timestamp 'T'.

Step 3: If either one node or its neighbour node gets overloaded.

Step 4: Then probe 'P' or 'ACK' of probe (probe acknowledgement) experiences the node's queuing delay and results in larger value of RTT.

Step 5: Avoids highly loaded links.

In diminutive the RTT metric is intended to keep away from extremely loaded links. In the suggested method, we assimilate the congestion aware part which is known as RTT (Round Trip Time) into secure airtime link metric. The combination of above metric affords a smaller amount of congested paths and also the best quality paths. For path p, the proposed metrics can be calculated as following.

$$ACA(p) = (1 - \alpha) \sum_{link \in p} Ca_i + \alpha \sum_{link \in p} RTT_i \quad (2)$$

Where,  $ca_i$  is the present airtime-link cost dignified at a node in an explicit link i,  $\alpha$  being a tunable factor that is being subjected to 0.3, RTT (round trip time) of link i. The routing algorithms are such that finest path used for data transmission is chosen established on least ACA cost value. [12].

*B. Calculation of Queue Utilization*

The proposed routing metric protocol called SEAOMDV-ELB is based on calculation of queue utilization for balancing the load which is carried out in route request procedure which guarantees that path selected to destination is less congested.

*b). Calculation of queue utilization of the nodes to choose less congested path to destination by making use of following steps.*

Step 1: When source node tries to interact with its destination node and it has not been provided with any accessible routing information about destination node over the network.

Step 2: It will start initiating the route request procedure (RRP) for finding the path toward destination by distributing a (RREQ), Route Request message. But, not every node's intermediate that will receive a message will answer to the RREQ.

Step 3: Before starting to broadcast the message RREQ over again, first the intermediate node will itself make a decision whether it has been qualified to send the data packets. The decision is established on queue utilization (Queue\_Util) of any node by using equation 3.

Step 4: If nodes queue utilization of interfaces (Queue\_Util) is below than threshold value, then that node is said to be as qualified and it gets ready for broadcasting the RREQ message.

Step 5: If node's average interface (Queue\_Util) queue utilization is above than threshold value, it will drop the RREQ message as it is not qualified.

Step 6: Depending on particular threshold value, specific nodes are supposed to take a decision that can switch to a very less congested path.

Thusly, the nodes that are loaded more are rejected from the freshly created paths. The queue utilization (QU) of any node is figured using node's own existing queue utilization and node's neighbor queue utilization in the network. Every node evaluates queue utilization (Queue\_Util) of various links by following equation.

$$\text{Queue\_Util} = \frac{\sum_{i=1}^n \text{interface\_queue}_i}{n} \quad (3)$$

Where, Interface\_queue<sub>i</sub> :- average queue utilization of 'i' interfaces of neighbor and 'n' :- number of the neighbour interfaces. Next, depending on the value of threshold, node will take a choice to switch to the less congested path.

### C. An Effective way of Load Balancing Scheme

However, the transmission efficiency of the paths gets decreased so path quality gets changed every time by this load on the link gets increased, and also we cannot change the path frequently by doing so it might lead to an unstable network. Therefore, we instead make use of a scheme that can measure the path's metric cost every so often that its transmission efficiency takes place on an optimal path and changing of path is not required. Hence, in WMNs we can say that the metric of load balancing has to take place and it selects the minimum cost.

The source node starts updating occasionally all possible path's cost, then contrasts the metric cost of current path with any other path's cost. So this is provided that current cost of path is still with minimum cost from other likely paths, our load balancing scheme that efficiently concerns the current path's load to be balanced. Then again, once the other path has minimum cost on the next periodical update, the flow gets changed from the current path to any other path on this update. So we make utilization of this scheme and maintain its transmission of the data on an optimal path by making use of an efficient load balancing way that can improve the mesh network's performance [12].

The AOMDV protocol calculates numerous paths based on ACA value. In this method, we use an SEAOMDV-ELB protocol that selects an ideal path with less ACA and also interfaces of queue that how much it has utilized. This proposed scheme improves the performance of the network.

### D. Security over the network

WMNs lack efficient and accessible security keys, because their security is more easily transferred due to several reasons: their distributed networking system, the vulnerability of channels over the network and nodes in the shared wireless medium, and of network topology changing dynamically. So we present security to the network so that data is reached to its destination safely. Using an algorithm known as Rivest-Shamir-Adleman (RSA). The RSA algorithm provides confidentiality over the network and usage of the data. The proposed SEAOMDV-ELB protocol makes use of security to protect the data and utilizes many alternative paths across the network, which can provide security, more bandwidth and also reduce the fault tolerance. The proposed protocol is enhanced than existing AOMDV protocol.

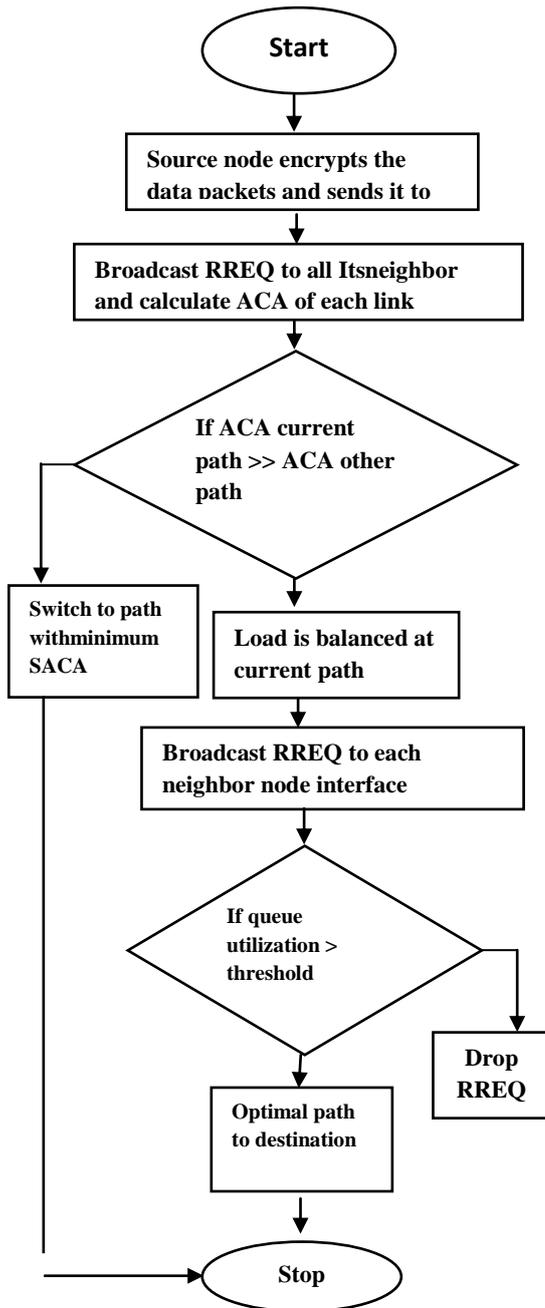


Fig. 2. The flow chart for multipath routing protocol using metrics.

As in the flow chart the source node encrypts the packets and send to its destination, before sending it calculates air time link cost for each link and compares the current SACA metric cost with SACA metric cost of other path. The path which has minimum SACA metric cost is selected to transmit the data packets, the load is balanced at current path, Then it selects the best path with minimum Que-Util and send RREP( route request procedure). If there is no path to its destination broadcast RREQ to each interface n compute queue utilization of the nodes. If Que-Util is greater than threshold, then drop the RREQ if it is less than

threshold then choose that path to transmit the data to the destination on optimal path. The destination node will decrypt the message and gets the original data. By this, we can tell that the data packets travel through less congested path by making use of above metrics and also security is been provided over the network by making use of RSA algorithm.

#### IV. SIMULATION MODEL

This area designates the parameters of the simulation tool they are selected to put on the routing metrics. The execution measurements are likewise described.

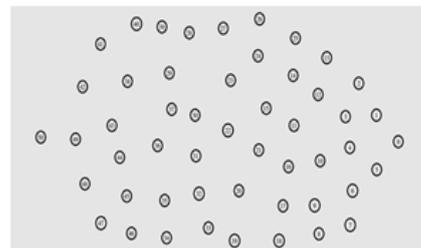


Fig.3. The deployment of nodes in WMNs fashion done in simulation.

##### A. The Simulation Environment

We also conduct an extensive simulation in NS-2.[16].Which evaluates our proposed scheme using 802.11 networks, then had setup the size of scenario to 1500 x 900m. The CMU tool is designed for wireless network topology that can grid the traffic flows. We also set up the topology of grid traffic connections of any CBR flows that are between the nodes using traffic scenario script cbrgen.tcl. The nodes used are 36 nodes and also 50 nodes used for better comparison. We evaluate the performance of proposed protocol in static scenario which represents infrastructural wireless mesh network. The other related parameters are listed in Table I.

Table I. SIMULATION PARAMETERS AND ITS VALUE

Parameters	Values
Topology	Grid
Scenario Size	1500 x 900m
MAC protocol	802_11
Traffic type	CBR
Number of nodes	36 , 50 nodes
Channel type	Wireless Channel
Max packet in ifq	340
Radio propagation model	Two Ray Ground
Network interface type	Wireless Phy
Interface queue type	CMU PnQueue
Antenna model	Omni Antenna
Initial energy in Joules	100
Simulation time	25 sec

### A. Performance Metrics

We evaluate our proposed performance that are based on the three metrics, throughput, delay and PDR features, the number of channels and its simulation time are to be varied.

**Throughput**-- The amount of packets received by the destination per second is throughput. At extreme rate the successful PD (packet delivery) should be in time interval, then it is said to have maximum throughput.

**End-to-End Delay**— delay is measured as the delay rate between the time at which the data packets were created at the source node and the time at which they got reached to its destination node. The delay is said to be less in this proposed work using the above protocol based on its metrics.

**Packet Delivery Ratio**—is defined as the generated packets at source node should be equal when reached to its destination node. The destination node should receive same number of packets.

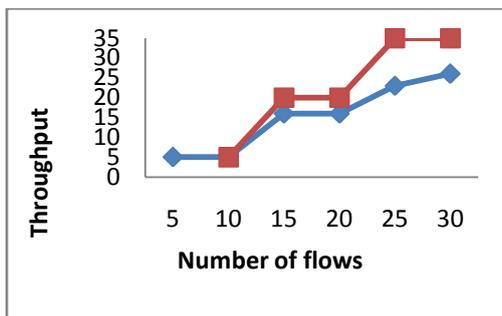


Fig. 4.

Throughput Vs Number of flows

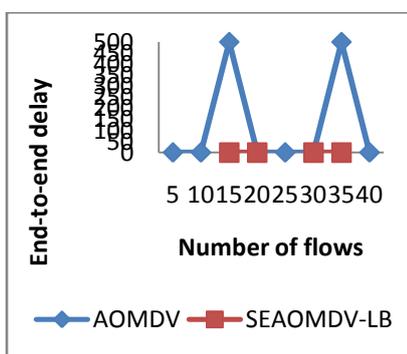


Fig. 5. The End-To\_End Delay Vs Number of flows

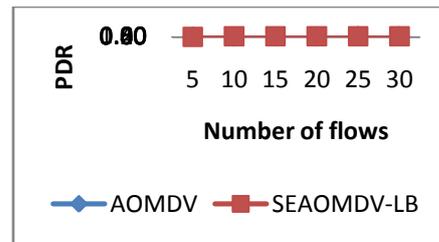


Fig. 6. PDR Vs Number of flow.

## V. RESULTS AND DISCUSSION

This scenario, we make use of static nodes that are of 36, and 50 nodes. In this network we keep on varying the data flows. The graphs which are shown in Fig 3 and 4. The graph as shown in Fig. 4, The proposed scheme of efficient load balancing SEAOMDV\_ELB will experience the maximum throughput when compared to AOMDV protocol as there is more congestion in the network, it will experience high packet loss so there will not be path with less traffic. It has lower throughput when compared to proposed protocol. The SEAOMDV\_ELB can capture the congestion by computing round trip time and SACA metric and it also uses a load balancing organization used by calculating node's queue utilization. Hence results in maximum throughput with less packet loss, less congestion.

In Fig. 5, the end-to-end delay of SEAOMDV-ELB is said to be better than AOMDV routing scheme. The congestion aware of multiple path discovering mechanism is said to be done by using round trip time. The data packets make use of more time to reach its destination in AOMDV as it experiences higher delay due to congestion over the link. As in many cases, in SEAOMDV-ELB the end-to-end delay is less than the existing AOMDV when flows start increasing in the network. SEAOMDV\_ELB protocol uses efficient load balancing mechanism by capturing the link quality based on computation of queue utilization of the nodes to minimize the congestion among by calculating secure airtime congestion aware cost (SACA) metric. Thus, it commendably dispenses the traffic to less congested zones. Data packets that take less time for reaching its destination and making use of network resources that are consumed properly. Henceforth the end-to-end delay of SEAOMDV\_ELB protocol is lower than protocol AOMDV.

As shown in Fig. 6, The proposed metric improves the performance of packet delivery ratio and reduces the end-to-end delay and maximizes the throughput. As a result, proposed metric

can be thought better in performance. The proposed metric is able to discover routes that avoid bottleneck links by considering traffic load.

#### VI. CONCLUSION

The SEAOMDV-ELB routing metric that can select the less congested path based on SACA metric and queue utilization of the nodes and also uses an effective load balancing mechanism when congestion is seen in the network path this mechanism helps to balance the load and also security is been provided over the network using RSA (Rivest-Shamir-Adleman) algorithm provides data confidentiality helps the data packets to reach its destination safely. The simulation outcomes that the SEAOMDV-ELB proposed protocol is said to be better in performance when compared to AOMDV protocol regarding of packet delivery ratio, throughput, security and end-to-end delay.

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